

ARCC: Scorecard

Outdoor Adventures



INSTRUCTIONS

Competitors must submit at least five completed climbs (2 bouldering, 2 top rope and 1 of either) to turn in a scorecard. List the climb number, point value (total points climb is worth), the number of falls, and your final score (point value minus number of falls). After each climb is successfully completed have your belay partner or another witness sign in the last column acknowledging your total score is accurate.

Climb #	Total Point Value	# of Falls	Final Score	Witness
	---	=		
	---	=		
	---	=		
	---	=		
	---	=		
	---	=		
	---	=		
	---	=		
	---	=		
	---	=		

Please put your top five scores in the boxes below. The top four will count toward the comp. and the fifth will act as a tiebreaker if needed.

TR Climb 1	TR Climb 2	BP Climb 3	BP Climb 4	BP/TR Climb 5

Competition Rules

- Although it is not required, Outdoor Adventures highly recommends each competitor previously obtains belay privileges at ASU. Every competitor that wishes to belay must have, or be able to, pass the ASU belay privileges test.
 - If you do not already have belay privileges, it is your responsibility to take and pass the test between 9:00-10:30am the day of the competition.
- Climbing will begin at 11:00am and end promptly at 4:00pm. Finals for men's and women's advanced brackets will begin at 5:00pm.
- Competitors may check-out gear from Outdoor Adventures on a first-come first-serve basis.
- The competition will be judged on the honor system. Competitors will belay for each other and sign off on the completion of the climb. Please take this responsibility seriously.
- Each climb will have a total point value.
 - If the climb is on-sighted (i.e. climbed without weighting the rope), the total score will be earned.
 - If the climb is completed on a subsequent try, 1 point will be deducted from the total score. Each subsequent try subtracts 1 point from the total score. After the 6th unsuccessful try, the climber will no longer receive points for that climb.
 - For example, if you complete a climb on your third try it would be worth the total point value minus 2 points.
 - To receive points for completing the climb, the last hold must be held and controlled with two hands.
 - The climber must be lowered to the ground after each fall. If there is no one in line for that rope, the climber may immediately attempt again; otherwise, they must return to the end of the line for that rope.
 - If a hold spins or breaks, the climber has an immediate choice. She/he may either continue to climb through the spin if the climber has not fallen/weighted the rope, or the climber can immediately be lowered down from that point without an attempt penalty.
 - If a competitor falls without reaching the first hold, or feature, they will be allowed a second try without going to the back of the line; the failed attempt does not count on their scorecard.
 - Competitors are allowed to down climb part of a route, only if they use marked holds/features and do not weight the rope.
- Both climbing walls utilize Entre Prises' proprietary skin called freeform. It creates natural ledges and holds throughout the entire surface. These natural features are always "on" unless otherwise noted in the nameplate of the climb.
- Open climb will end promptly at 4:00pm. Before handing in the scorecards, climbers will record their top 5 climbs in the appropriate boxes on the scorecard. The top 4 will be used for scoring, and the 5th will be used to break ties. The scorecards will be used to select winners of the door prizes. Competitors must submit a scorecard to be eligible for door prizes.
- This is a mixed rock climbing competition. Each competitor must submit a scorecard with 2 top rope climbs and 2 bouldering problems as a minimum. The 5th tiebreaker climb may be either a bouldering problem or top rope route – it is left to the discretion of the competitor.
- Only the top three climbers in Men and Women's advanced divisions will compete in a finals event.
 - The finals will be comprised of one climb for each division.
 - Each competitor will have only one attempt on the climb.
 - The finalists will be kept in isolation, in order to prevent competitors from gaining beta from climbers before them.
 - The climber who gains control of the highest hold will win first place.
 - In the event of a tie, preliminary scores will be added to the point value gained in the finals.
- The top three climbers in each skill bracket will be awarded place recognition.
- Although this is a competition, Outdoor Adventures would like to remind each participant to climb smart and enjoy their experience.
- Every competitor must follow the existing rules and regulations of the Climbing Gym. Copies of the procedures can be found posted in the Climbing Gym.
- Every climber is asked to know the route they are climbing ahead of time, and discuss and problem areas with their spotter ahead of time.
- All participants are expected to treat other competitors, judges, spectators, and other persons present with courtesy and respect. If a competitor is found to display unsportsmanlike conduct, or break safety related policies, they may be asked to leave without refund.